

Axler 3.C

### Objectives

- ① Define the matrix of a linear transformation
- ② Relate this to graph theory

Recall A linear transformation  $T: V \rightarrow W$  is completely determined by its behavior on a basis  $\{v_1, \dots, v_n\}$  of  $V$ .

Pf. Any  $v \in V$  can be written  $v = a_1v_1 + \dots + a_nv_n$  for some  $a_i \in F$ .

$$\begin{aligned} T(v) &= T(a_1v_1 + \dots + a_nv_n) \\ &= T(a_1v_1) + \dots + T(a_nv_n) \\ &= a_1T(v_1) + \dots + a_nT(v_n). \end{aligned}$$

□

If we choose a basis  $\{w_1, \dots, w_m\}$  of  $W$ , we can find scalars  $a_{11}, a_{21}, \dots, a_{m1} \in F$

$$\begin{array}{cccc}
 T(v_1) & T(v_2) & \dots & T(v_n) \\
 \parallel & \parallel & & \parallel \\
 \rightarrow a_{11}w_1 & a_{12}w_1 & & a_{1n}w_1 \\
 + & + & \ddots & + \\
 ; & ; & \diagdown & ; \\
 + & + & & + \\
 \rightarrow a_{m1}w_m & a_{m2}w_2 & \cdots & a_{mn}w_n
 \end{array}$$

We organize the coefficients of  $a_{ij}$  in a matrix

$$\begin{matrix}
 v_1 & v_2 & v_n \\
 \hline
 w_1 & \left[ \begin{matrix} a_{11} & a_{12} & \cdots & a_{1n} \\ ; & ; & \ddots & ; \\ ; & ; & \ddots & ; \\ ; & ; & \ddots & ; \end{matrix} \right] & \\
 \vdots & & \\
 w_m & \left[ \begin{matrix} a_{m1} & a_{m2} & \cdots & a_{mn} \end{matrix} \right]
 \end{matrix}$$

$n \times m$   
matrix } The matrix of the  
linear transformation  
T w.r.t. the basis  
 $\{v_1, \dots, v_n\}, \{w_1, \dots, w_m\}$ .

Example  $T: \mathbb{R}^3 \rightarrow \mathbb{R}^2$

$$\{v_1, v_2, v_3\} \quad \{w_1, w_2\}$$

$$\left. \begin{array}{l} T(v_1) = w_1 \\ T(v_2) = 2w_1 - w_2 \\ T(v_3) = 3w_2 + 0w_1 \end{array} \right\} \text{has matrix}$$

$$\begin{bmatrix} 1 & 2 & 0 \\ 0 & -1 & 3 \end{bmatrix}$$

$$T(av_1 + bv_2 + cv_3) = aT(v_1) + bT(v_2) + cT(v_3)$$

$$= aw_1 + 2bw_1 - bw_2 + 3cw_2$$

$$= (\underbrace{a+2b}_{} w_1 + \underbrace{(-b+3c)}_{w_2} w_2$$

w/matrices :

$$\begin{bmatrix} 1 & 2 & 0 \\ 0 & -1 & 3 \end{bmatrix} \begin{bmatrix} a \\ b \\ c \end{bmatrix} = \begin{bmatrix} a+2b+0c \\ 0 \cdot a - 1 \cdot b + 3c \end{bmatrix} = \begin{bmatrix} a+2b \\ -b+3c \end{bmatrix}$$

RECALL The composition of  $T: V \rightarrow W$  and  $S: X \rightarrow V$  is  $(T \circ S)(x) = T(S(x))$ .

What does this look like with matrices??

Choose a basis  $\{x_1, \dots, x_k\}$  for  $X$ .

$$T(v_i) = a_{1i}w_1 + \dots + a_{ni}w_m \quad \leftarrow$$

↑↑

$$\text{Define } S(x_i) = b_{1i}v_1 + \dots + b_{ni}v_i.$$

Then  $(T \circ S)(x_i) = T(S(x_i))$  by definition

$$= T(b_{1i}v_1 + \dots + b_{ni}v_i)$$

$$= T\left(\sum_{j=1}^n b_{ji}v_j\right)$$

$$= \sum_{j=1}^n b_{ji} T(v_j)$$

$$= \sum_{j=1}^n b_{ji} \left( \sum_{k=1}^m a_{kj} w_k \right) \quad (\text{distributivity})$$

$$= \sum_{j=1}^n \sum_{k=1}^m b_{ji} a_{kj} w_k$$

$$= \sum_{k=1}^m \sum_{j=1}^n b_{ji} a_{kj} w_k \quad (\text{commutativity})$$

check this!

$$= \sum_{k=1}^m w_k \left( \sum_{j=1}^n b_{ji} a_{kj} \right)$$

$T \circ S$  is the linear transformation defined by

$$(T \circ S)(x_i) = \sum_{k=1}^m \left( \sum_{j=1}^n a_{kj} b_{ji} \right) w_k$$

What does this look like on matrices?

The matrix of  $T \circ S : X \rightarrow W$

$$\begin{bmatrix} w_1 \\ \vdots \\ w_k \\ \vdots \\ w_m \end{bmatrix} \begin{bmatrix} x_1 & x_2 & \cdots & x_i & x_e \end{bmatrix} \quad \sum_{j=1}^n a_{kj} b_{ji}$$

A diagram showing a vector  $w$  (with components  $w_1, \dots, w_m$ ) multiplied by a matrix  $X$  (with columns  $x_1, x_2, \dots, x_i, \dots, x_e$ ). A circled element  $a_{kj} b_{ji}$  is highlighted with a pink bracket underneath, indicating its contribution to the  $k$ -th component of the result vector.

$$k \rightarrow \left[ \begin{array}{cccc} a_{k1} & a_{k2} & \dots & a_{kn} \end{array} \right] \left[ \begin{array}{c} b_{1i} \\ b_{2i} \\ \vdots \\ b_{ni} \end{array} \right] = \left[ \begin{array}{c} v_i \\ \vdots \\ v_k \end{array} \right] \leftarrow k$$

$T$                      $S$                      $T \circ S$

$$\sum_{j=1}^n a_{kj} b_{ji} = \underbrace{a_{k1} b_{1i}}_{\text{yellow}} + \underbrace{a_{k2} b_{2i}}_{\text{orange}} + \dots + \underbrace{a_{kn} b_{ni}}_{\text{red}}$$

This is the "usual" matrix multiplication!

CHECK Matrix multiplication is not commutative.

CHECK If  $M(S)$  the matrix of  $S$  and  $M(T)$

the matrix of  $T$ ,  $m(S) + m(T) = m(S+T)$

and  $a \in F$ ,  $m(aS) = a \cdot m(S)$ .

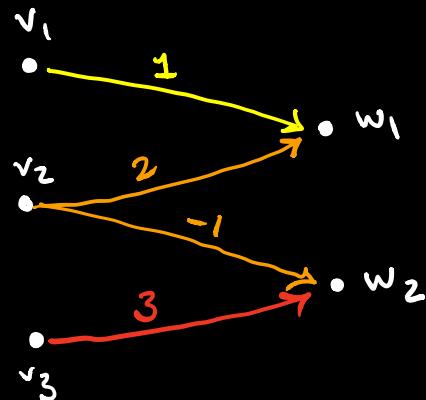
How else can we visualize a linear transformation?

## PATHS (graphs)

Ex:  $T(v_1) = w_1$

$$T(v_2) = 2w_1 - w_2 \quad \dashrightarrow$$

$$T(v_3) = 3w_2$$

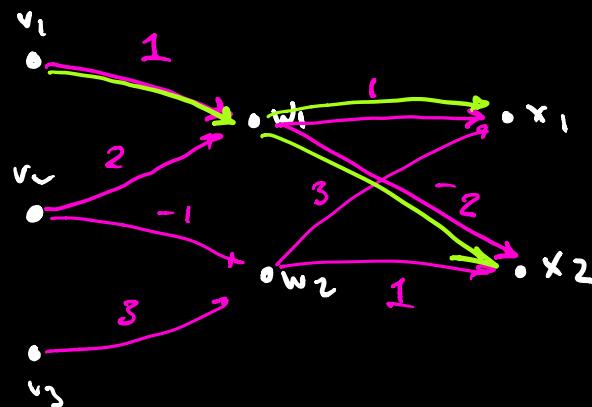


With this visualization, composing matrices is just composing paths.

Ex:  $S(w_1) = x_1 - 2x_2$

$$S(w_2) = 3x_1 + x_2$$

$$S \circ T(v_1) \dashrightarrow$$



## FOOD FOR THOUGHT

- ① If we choose different bases, how do we visualize this in terms of paths?
- ② A matrix is symmetric if  $a_{ij} = a_{ji}$ .  
What does this mean in terms of paths?

## SHIFT GEARS (3.D)

Recall: the identity map  $V \rightarrow V$  sends  $v \mapsto v$ .

script L.

Defn A linear map  $T \in \mathcal{L}(V, W)$  is injective if  
 $\forall v \neq w, T(v) \neq T(w)$ .

$T \in \mathcal{L}(V, W)$  is surjective if  $\forall w \in W \exists v \in V$   
with  $T(v) = w$ .

$T \in \mathcal{L}(V, W)$  is an isomorphism if it is both  
injective and surjective.

Ex  $P(\mathbb{R}) \rightarrow P(\mathbb{R})$  is injective but not surjective.  
 $p \mapsto x^2 p$

$F^\infty \rightarrow F^\infty$  is surjective but  
 $(x_1, x_2, \dots) \mapsto (x_2, x_3, \dots)$  not injective.

$\mathbb{R}^2 \rightarrow \mathbb{R}$  is surjective but not  
 $(x, y) \mapsto x$  injective.

$F^n \rightarrow F^n$  is an  
 $v \mapsto a \cdot v, a \neq 0$  isomorphism.